

Case Study #2 – AT Category: Recreation (SETT)

Student (Individual) – School-age student with a visual impairment

Environments – School, home

Tasks – Playing with peers

Tools – Does the student already have access to tools?

Low-Tech

Mid-Tech

High-Tech

Playing cards/UNO cards with large numbers – modified checkers, dominoes, bingo cards – talking dice – beeper ball



STEP 1: Based on S-E-T data, enter descriptors or functions needed by the student across the shaded top row - 1 descriptor per column

STEP 2: Enter promising tools in the shaded left column - 1 tool per row

STEP 3: Note whether each tool matches a descriptor by placing an “X” in each of the applicable white boxes

USE ADDITIONAL SHEETS IF NECESSARY

Descriptors	Enlarged numbers	High contrast features	Auditory output	Can be used to play with non-disabled peers		
Tools						
Modified cards/UNO cards	X			X		
Modified checkers	X	X		X		
Modified dominoes	X	X		X		
Modified Bingo cards	X	X		X		
Talking dice			X	X		
Beeper dice			X	X		

Modified from Joy Zabala’s SETT Scaffold for Tool Selection by Oklahoma ABLE Tech

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SETT forms and additional resources are available for download at <http://www.joyzabala.com>.