

Case Study #1 – AT Category: Recreation (SETT)

Student (Individual) – Young Child with limited reach and grasp and is nonverbal due to Cerebral Palsy

Environments – Home, day care

Tasks – Playing

Tools – Does the student already have access to tools?

Low-Tech

Mid-Tech

High-Tech

← adapted puzzles / battery interrupter – on/off jumbo switch – wobble switch on base – adapted toy →

STEP 1: Based on S-E-T data, enter descriptors or functions needed by the student across the shaded top row - 1 descriptor per column

STEP 2: Enter promising tools in the shaded left column - 1 tool per row

STEP 3: Note whether each tool matches a descriptor by placing an “X” in each of the applicable white boxes

USE ADDITIONAL SHEETS IF NECESSARY

Descriptors 	Large knobs	Generates sounds or words	Adapts a battery operated toy for switch use	Already adapted for switch use	Used with a battery interrupter or already adapted toy	Ability to be activated by almost any body part	Ability to be activated by unrefined movement
Tools 							
Adapted puzzle	X	X					
Battery interrupter			X				
Adapted toy				X			
On/Off jumbo switch					X	X	
Wobble switch on base					X	X	X

Modified from Joy Zabala’s SETT Scaffold for Tool Selection by Oklahoma ABLE Tech

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SETT forms and additional resources are available for download at <http://www.joyzabala.com>.